

Hi X,

The release below announces the 1st place winner in the Museum/Visitor sector in our International Serious Play Awards Competition for games designed to be used for education or training. Hope you will give the winners a boost.

For Immediate Release

**Learning Game Designed for Museum / Visitor Center Education Wins Top Award
In Annual International Competition**

MONTRAEAL – Sept. 22, 2025 — Paint 'n' Play, an educational game developed for Museum / Visitor Center education, has been cited for excellence in the 2025 International Serious Play Awards Program.

Paint 'n' Play is a dynamic digital experience at the National Gallery of Art, allowing visitors of all ages to create original artworks inspired by renowned artists using authentic palettes and brush techniques. Available both in-gallery and online, Paint 'n' Play combines hands-on creativity with art history, offering interactive exploration of styles from Van Gogh to Alma Thomas and Cecilia Beaux. Developed by FableVision Studios, this innovative tool makes art education fun, accessible and engaging for everyone.

[Serious Play Conference](https://seriousplayconf.com/awards/) brings together professionals who are exploring the use of game-based learning, sharing their experience, and working together to shape the future of training and education. For more information on Serious Play Award Program, go to:
<https://seriousplayconf.com/awards/>

For more information about Serious Play Conference, go to:
<https://seriousplayconf.com/about-us/>

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